

STOREHOUSE Visual Guide



This Visual Guide was created by Access All Areas Productions

Getting to STOREHOUSE



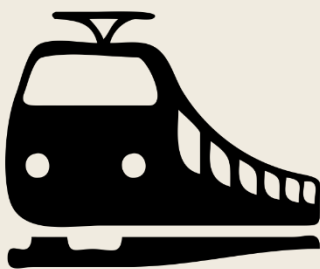
You are visiting the **Deptford Storehouse** where the immersive show STOREHOUSE happens



Travelling by train?

Deptford Storehouse's nearest train station is

[Deptford](#) which is a 15 min walk



Other nearby train stations include:

- [New Cross](#) (19 min walk), via Windrush Services.
- [Surrey Quays](#) (20 min walk) via Windrush Services.
- [New Cross Gate](#) (25 min walk) via Windrush Services.
- [Deptford Bridge](#) (25 min walk) via DLR.



Travelling by bus?

The closest **bus stop** is [Deptford Fire Station](#)

Bus routes that stop at Deptford Fire Station are 47, 188, 199, N1, N199.

Deptford Fire Station bus stop is a 5 min walk from Deptford Storehouse



Travelling by car?

You can also get to Deptford Storehouse **by car** using the address below

Deptford Storehouse
Off New King Street
Grove Street
SE8 3AA



There is **parking** available on site

Please contact Storehouse team to pre-book a parking space

The ground access from the car parking area is gravelly and more uneven than the pedestrian path

Before the show



What time should I arrive?

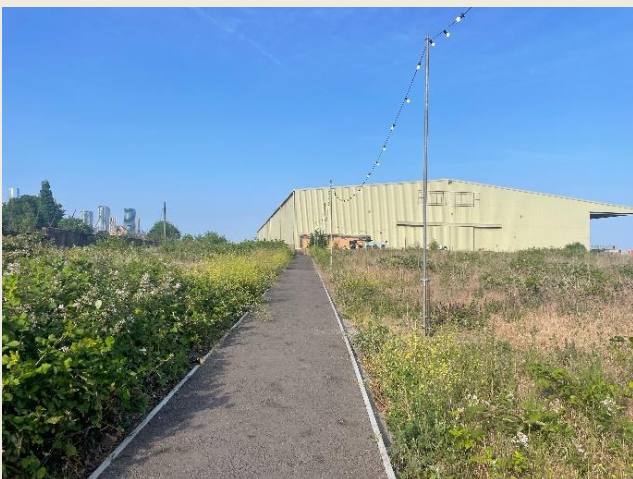
It is best to arrive 20 minutes before your scheduled start time.



You can enter through the front entrance

The entrance is **step-free**

You will have your **ticket** and **bag** checked here



You will travel up a **path** towards storehouse that looks like this

The path is smooth concrete but then becomes more uneven and gravelly at the end

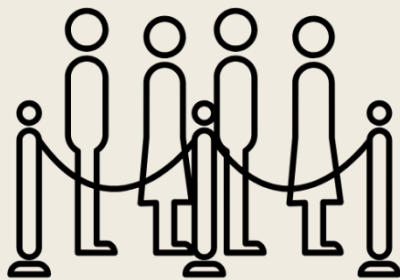


When you reach the end of the path, **turn right** in front of the building

Here you will find the **front of house** area

This is where you can:

- Check your tickets
- Find out where to go
- Collect Visual Guides
- Access the Familiarisation Room
- Buy a drink at the bar



The **front of house** area can be quite **busy** and **noisy**. You might have to **wait** in a queue

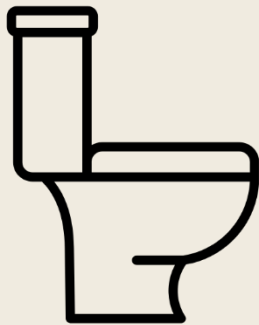
There is ticket scanning pathway to the right of the building. This is the main access path into the venue.

You can ask staff for **help**



You can ask **front of house staff** where the **toilets** and **lockers** are

They will tell you where your starting point is



There are **toilets** at the start and end of the show

- The toilets are **gendered and gender neutral**
- There are **accessible** toilets

There are no toilets during the experience.

Let a steward know if you need to leave the show to use the toilet



There is a **familiarisation room** you can use to touch, hear and see some of the immersive experience before you see the show

This can also be used as a **quiet space** before the show

You can **ask staff** to help you to get to the quiet space during the show if you need



There are **lockers** where you will be asked to leave any bags or coats

Please ask a member of staff if you have any issues with leaving your bag



There is another **bar** at the **end** of the experience **where you can get drinks and light snacks**

There is a seating area inside and outside



You can **pay** by card only

Watching the show



The show happens inside **Deptford Storehouse**



There will be **announcements** from front of house staff outside and over the speakers inside saying when the show will start



The Stewards will guide you to your starting point

They will be wearing **black with a yellow armband** or a **white shirt** in the first room

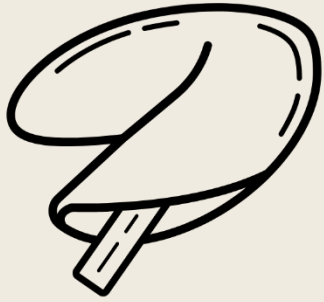
They can also **help** you to

- Find the **toilets**
- Go to the **quiet room**
- Get **information and assistance**
- Find **access tools**



You will be given a lanyard on the way into the experience with a number on the back

This is for you and the stewards to know where your starting point is



You will be offered a fortune cookie in the reception area

There is a secret message inside

You **do not** have to eat the fortune cookie



The show is approximately **90 minutes** long and there is **no interval**

Access Information

If you have any questions about access, you can call 020 7557 7390



There are relaxed performances available to book

Relaxed performances are on **23rd July** and **3rd September**



There is an **accessible route** available

Other routes include **climbing stairs**



If you are able to stand **you will be standing** for most of the experience

There are opportunities in each room for you to sit down. If there are no seats available, please **ask a steward** who will bring a seat to you

You should be ready to stand for **around 20 minutes** at a time as you travel around the experience



There is a **familiarisation room** available before the show

Staff will be able to direct you to it



The familiarisation room is available to use as a **quiet space** if needed



There are **ear defenders** and **fidget toys** available

Content Warnings



Sensory content warnings

The show includes

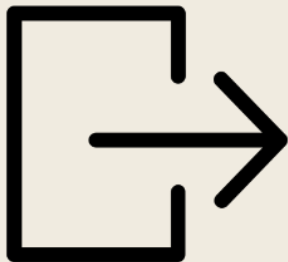
- Loud music
- Changing lighting throughout
- Loud voices
- Alarms sounding
- Rooms have different textures floor to ceiling like wool or wood
- There is a strong earth like smell throughout



Emotional content warnings

The show includes

- Audience interaction
- Mentions of war
- Mentions of death
- Talking about injustice
- Character raising voices or fighting



You can **leave** and come back at a later time if needed

You must ask a steward if you need to leave the experience

Who is in the show

You will not see every actor at your performance



Bonnie Adair plays **Caretaker Cooper**



Chris Agah plays **Jay/Joe**



Grace Hussey-Burd is **Swing 1**



Darrel Bailey is Swing 2



Dawn Butler plays Andie/Agnes



Elizabeth Hollingshead plays Casey/Gina



Scott Karim plays **Rami/Gideon**



Nat Kennedy plays **Caretaker Smithy**



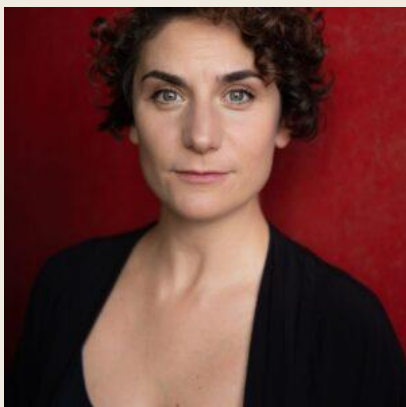
Rob Leetham plays **Morris/Michael**



Harriet O'Grady plays **Lizzie/Gigi**



Zachary Pang plays **Ronnie/George**



Nina Smith plays **Mick/Morgan**



Charlotte Worthing is Swing 3



You will hear other actor's voices during the show



The actors will interact with the audience many times during the show

You **do not** have to talk with the actors during the show if you don't want to

The actors **will not mind** if you say no or don't want to join in

What happens in the show

Content warnings in red



Dark enclosed space

When you enter STOREHOUSE you will be told to **find the door** that matches the **number** on your lanyard.

You will travel through a corridor made of big rolls of paper



Audience participation News broadcasts playing

Once you find your door you can enter the **reception room**

There are places to sit and water available

You will be offered a fortune cookie with a secret message inside. You **do not** have to eat them

The show will start here

There will be a maximum of 18 audience members



Audience participation
Talking about misinformation
Talking about injustice
Loud sudden music

18 audience members become 36 as another group joins

The **Bookbinder** tells the audience about the Storehouse and why it exists

They talk about why they started working there and what happened to them in the real world



The **Bookbinder** talks about what job they do in Storehouse

The audience might be **asked questions** about their job or asked to **hold different objects**

The audience will meet **other characters** here like the **Caretaker** and the **Stackers**



Audience participation
Wool covers the walls
Sense of panic and worry

The Stacker takes the audience into the next room

They explain what the stackers do but they think **there is something wrong** with Storehouse



Alarms
Loud music
Loud sudden sounds

The stackers ask the audience to **help them understand** why things are going wrong in Storehouse

They will ask the audience to **split into groups** do jobs like **writing, finding** or **puzzles**

An **alarm** will sound which will panic the Stackers they will lead the audience into the next room



Audience participation
Higher sense of panic
Alarms and red flashing lights
Blackout
Talking about violence

The audience is led into the next room which has walls and ceilings made of **wooden sticks**

The Stacker will explain their plan to change the way Storehouse works

They will tell more of their story

They will ask the audience to **do some tasks** with their own lantern. The audience may be asked to **shout out their answers** or **show props** they had collected in the previous task



Audience participation
Darkness
Loud unexpected noises

The audience will be led into the next room using 18 **metal stairs**

There is an **accessible step free** route, ask staff if you need to use this route.

36 audience members become **72** and stand on a circle balcony looking down at the actors

The room is dark with fabric black straps covering the walls and ceilings



The audience will be asked to vote with their lanterns

The audience will be asked to **talk to each other** and **asked questions** about what brings them hope and joy.

You **do not** have to join in



Very loud music
Flashing lights
Darkness
Heights

The audience turns into a maximum of **144** people as all the groups join together

The audience walk up more stairs to reach the roof of Storehouse

There is a **lift** for those who need it

The audience can put their lanterns into holes around the rooftop

Music will play and the audience will hear answers they gave in the last room played out loud



Queues Crowds

Once the show is finished the audience can clap

There will be some calming music playing to lead the audience out

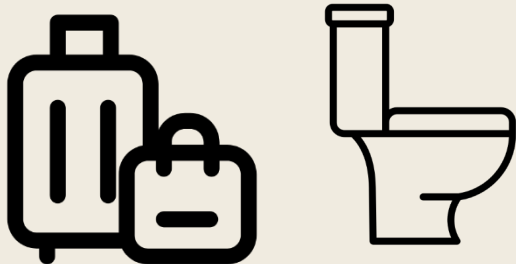


Loud environment

The audience will be **led to the bar** when the show is finished

You can buy **snacks and drinks** here

There is an outside space and lots of seating



You can use the **toilet** and collect your bags from your locker

You can ask staff for help to find your way out